There is a common misconception that User Stories are just a sentence. This is not even close to the truth!

As a user, I want to be able change my password so that the password is easier for me to remember.

As a user, when I change my password, I want the system to tell me which of the password rules I violated so that I can change my password to conform to the password rules.

User story

From Wikipedia, the free encyclopedia

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In computer programming a user story is one or more sentences in the everyday or business language of the <u>end user</u> that captures what the user wants to achieve...

The truth: All User Stories have 3 components: Card(title), Conversation, and Confirmation (Acceptance Tests).