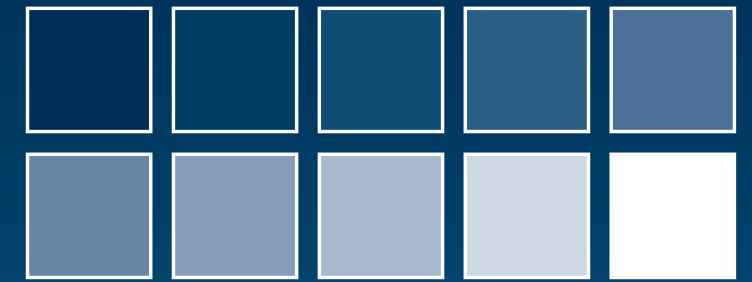


DAYS



-  Roll Dice
-  Take 1 Die
-  Burndown
-  Impediment
-  Opportunity
-  Tool
-  End of Day

**START**  +50  1 DIE  +25  -25  +50 **SPRINT REVIEW**